

## POP!

(originally published in FILE: SPECIAL SUCCESS ISSUE Vol. 5, No. 1, March, 1981)

- POP IS IMMEDIATE
- Pop is flash in the pan
- POP IS IDEAS
- Pop is only one idea
- POP IS SPEED
- Pop is not durable
- POP IS DISPOSABLE
- Pop is stagnating
- POP IS MOTION
- Pop is anti-emotional
- POP IS INTELLECTUAL
- Pop is product
- POP IS PRODUCTIVE
- Pop is nothing more than a glorified grunt

POP

It seems only natural that any man or woman with a quick and impulsive turn of mind would be attracted to pop media. Pop moves quickly.

IDEA + EXECUTION + PRODUCTION = PRODUCT

It is only proper that any man or woman who lacks the patience and discipline to genuinely develop an idea would choose to work in a pop medium.

IDEA + MARKET + DEADLINE = PRODUCT

Pop is spontaneous because it depends on the immediate idea. Pop is phenomenal. POP = MOLECULE

Molecules break. They are fragile. They have no strength. They are disposable.

POP = PHENOMENON

PHENOMENON = MOLECULE

MOLECULE = DISPOSABLE

POP IS DISPOSABLE

The strength of pop lies in its very disposability because the life span of pop product is short, a pop performer/artist can avoid actually becoming his/her product.

Indeed, because of time lapse between idea, execution, and release of product there is a very definite distance between the pop artist and his product.

IDEA #1 leads to PRODUCT #1

By the time that IDEA #1 has been translated into PRODUCT #1, IDEA #1 should have been superseded by IDEA #2.

PRODUCT derives from NEED FOR EXAMPLE (Ego-gratification + Power + Neurotic need for love and affection). Pop performer/artists are mirrorchists (der. mirror

masochism). Or else they are businesspersons. Both fame and financial success are dependent on repetition of formula.

FORMULA leads to REPETITION.

PRODUCT #1 = PRODUCT #s 1+

IDEA leads to PRODUCT

IDEA #1 = IDEA #1=

ONE IDEA = ONE PRODUCT

Due to repetition of formula

PERFORMER/ARTIST = OWN PRODUCT

STAGNATION

POP is ideas. Ideas cannot be identical, if ideas are revealed to be identical then there is only one idea.

IDEA leads to PRODUCT.

If performer/artist has one idea, then they will be remembered for essentially one product. Perhaps it is a very good product. If it is, it will be used as a basis for other performer/artist's ideas and will enter general history. But if performer/artist wishes to be accepted, ego-gratified etc., or indeed have some kind of career, then his/her products must be distinguishable from one another.

ONE IDEA = ONE PRODUCT

ONE PRODUCT can be marketed 0 times. This merely takes up room on the shelves and clutters the market.

ONE PRODUCT leads to 0 releases.

PERFORMER/ARTIST = INSTITUTION

But a performer/artist must avoid becoming an institution. INSTITUTION = STAGNATION

